JEREMY PLUVINAGE

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Based in Paris
–
jeremypluvinage.com

DIRECTION ARTISTIQUE - MOTION DESIGN - COMPOSITING - VFX

Jeremy Pluvinage is a Paris-based Freelancer Art Direction, Motion Design, Compositing, VFX-CGI, and 3D print services. Who's apparently speaking about himself in the third person.

I started freelancing in 2011, making virtual reality experiences and video games. Since then, I've been jumping between disciplines, learning, experimenting and crafting – always looking for new ways to turn ideas into images, motion and experiences.

Today, I work across Art Direction and Motion Design, shaping visual identities, moving images and whatever else needs to be brought to life.

EDUCATION

2017 to 18 — **ECOLE MULTIMEDIA** MASTER AD
AD, Motion Design, Compositing, VFX

2010 to 11 — **LAVAL 3DI** LICENCE 3D REALTIME
3D realtime, VR, AR, 3D generalist

2008 to 10 — **IUT Blois** DUT MMI
AD, Editing, Graphic Design, Illustration, 3D, Web design, Web dev, project management

TEACHING

2019 to 23 — **ECOLE LES GOBELINS** 3D TRAINER
Cinema 4D, Redshift, Octane: Global curse, from modeling to rendering and post process

2023 to 25 — **IIM Paris** AD / 3D / MD TRAINER
Cinema 4D, Redshift: Global curse, from modeling to rendering and post-process

WORKFLOW

.3D: Cinema 4D – Octane – Redshift – Substance painter (expert)
.Compositing: After effects –D avinci (expert)
.Graphics: Figma – Complete Adobe suite (expert)
.Realtime: Unreal – Unity
.Additional: Blender – Zbrush – Framer – Smode
.3D printing: Resin machine

EXPERIENCES

2011 still — **FREELANCE** JEREMY PLUVINAGE
Direction Artistic, Motion Design 2D et 3D, Compositing, VFX, Virtual Reality, Video Games, Mapping, print 3D

2023 still — **TWIN'S VALLEY** VIDEO GAMES CREATOR - CNC
Co-author of a CNC Winner Video Game project with Antoine Airaut. Currently in developement

2022 still — **LES MONSTRES** AD / MD / COMPO / VFX
Direction Artistic, Motion Design 2D et 3D, Compositing, VFX, print 3D, line producer and project management

2017 still — **PAPILLONS DE NUIT** TECHNICIAN
Music Festival – Each edition, involve in the technical installation of the VIP village of the event

2017 to 18 — **TREE DIGITAL FACTORY** AD / MD
Motion Design, illustration, UX, UI, Web design, Branding

2014 to 15 — **RAKUTEN IT** LEAD DESIGNER VR
Virtual Reality, Experience Design, 3D artist, UI, UX, environment and intereaction

2012 to 15 — **LAVAL VIRTUAL** TECHNICAL/ARTISTIC DIRECTOR
General Production Management, Logistics, Event management, Competitions and Awards, Techno survey

2012 to 15 — **ARTEFACTO** 3D GENERALIST
AR, VR, Architecture and urbanism, realtime and rendered

2011 to 12 — **FICTIS PREVENTION** 3D GENERALIST
3D modeling, texturing and animation

2010 to 11 — **BLISS PROJECT** AD / 3D ARTIST
AD, project management, 3D modeling, texturing and animation Branding

SOFT SKILLS

.Team work +
.Art-lover
.Technology-lover

Natural survey

LINK TO SHOWREEL